

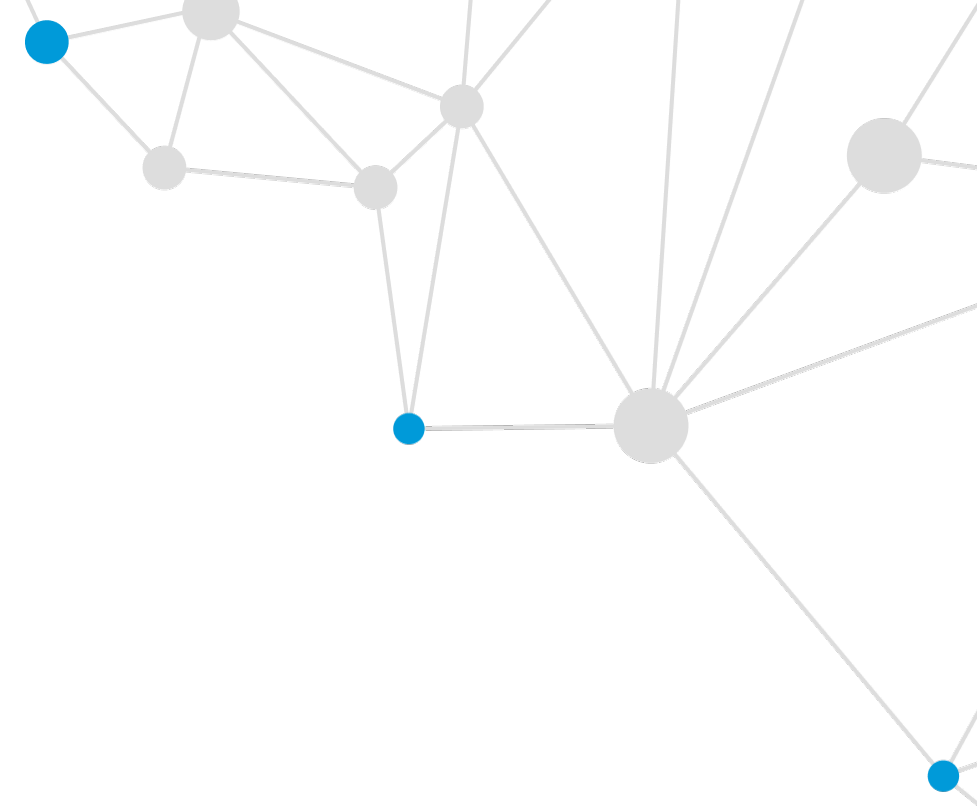


THE GLIMPSE GROUP
Nasdaq: VRAR

Corporate Presentation

Corporate Presentation

March 2025



Safe Harbor Disclaimer



This presentation and other written or oral statements made from time to time by representatives of The Glimpse Group, Inc. contain “forward-looking statements” within the meaning of Section 27A of the Securities Act of 1933, as amended, and Section 21E of the Securities Exchange Act of 1934. Forward-looking statements reflect the current view about future events. Statements that are not historical in nature, such as any forecasts, and which may be identified by the use of words like “expects,” “assumes,” “projects,” “anticipates,” “estimates,” “we believe,” “could be,” “future” or the negative of these terms and other words of similar meaning, are forward-looking statements. Such statements include, but are not limited to, statements contained in this presentation relating to our expected sales, cash flows and financial performance, business, business strategy, expansion, growth, products and services we may offer in the future and the timing of their development, sales and marketing strategy and capital outlook. Forward-looking statements are based on management’s current expectations and assumptions regarding our business, the economy and other future conditions and are subject to inherent risks, uncertainties and changes of circumstances that are difficult to predict and may cause actual results to differ materially from those contemplated or expressed. We caution you, therefore, against relying on any of these forward-looking statements.

Important factors that could cause actual results to differ materially from those in the forward looking statements include: a continued decline in general economic conditions nationally and internationally; decreased demand for our products and services. Market acceptance of our products; the ability to protect our intellectual property rights impact of any litigation or infringement actions brought against us competition from other providers and products risks in product development inability to raise capital to fund continuing operations changes in government regulation, the ability to complete customer transactions and capital raising transactions. Should one or more of these risks or uncertainties materialize, or should the underlying assumptions prove incorrect, actual results may differ significantly from those anticipated, believed, estimated, expected, intended or planned.

Factors or events that could cause actual results to differ may emerge from time to time, and it is not possible for us to predict all of them. We cannot guarantee future results, levels of activity, performance or achievements. Except as required by applicable law, including the securities laws of the United States, we do not intend to update any of the forward-looking statements to conform such statements to actual results. Furthermore, no representations or warranties are made as to the accuracy or reasonableness of such assumptions or the projections or forward-looking statements based thereon.

FORECASTS

All forecasts are provided by management in this presentation and are based on information available to us at this time and management expects that internal projections and expectations may change over time. In addition, the forecasts are entirely on management’s best estimate of our future financial performance given our current contracts, current backlog of opportunities and conversations with new and existing customers about our products.

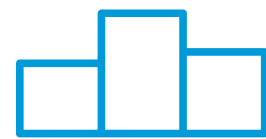
Overview

The Glimpse Group is an **Immersive Technology** Company Comprised of Multiple **Enterprise Focused Immersive Technology Software & Services Companies**, Addressing a **Potential Trillion \$ Market Opportunity**



Glimpse Structure

- **Only pure play, Nasdaq-listed diversified Immersive SW & Services Company (Nasdaq: VRAR)**
- Fully own and operate multiple Immersive tech entities
- Each focused on a different industry vertical in a collaborative manner



Scale & Capital Structure

- **One of the largest independent SW & Services Immersive tech companies**
- Multiple DoD and large enterprise customer base
- Cash flow positive
- \$8.5MM Cash as of 12/31/24
- Clean capital structure, no preferred equity issued, no outstanding debt, high insider ownership



Unique Platform Strategy

- **Scale with shared operational, financial and technological infrastructure**
- Experienced Management and dynamic ecosystem of Immersive Tech professionals with deep domain expertise
- Work collaboratively to address the challenges faced by companies in an emerging industry

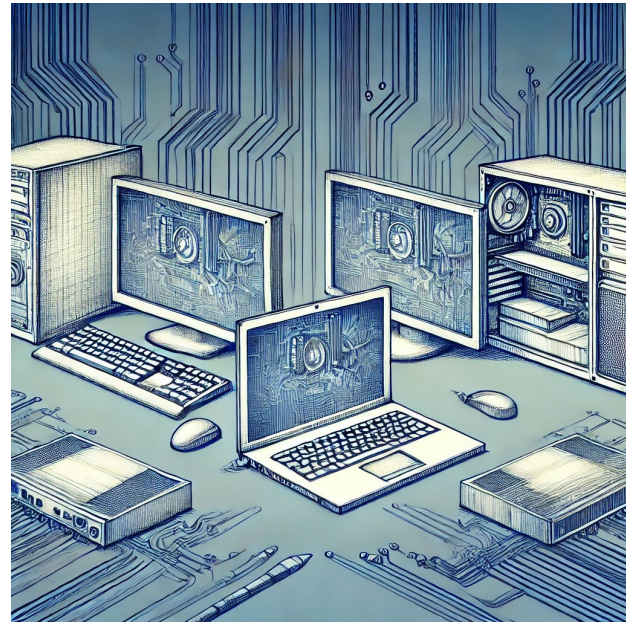


Intellectual Property

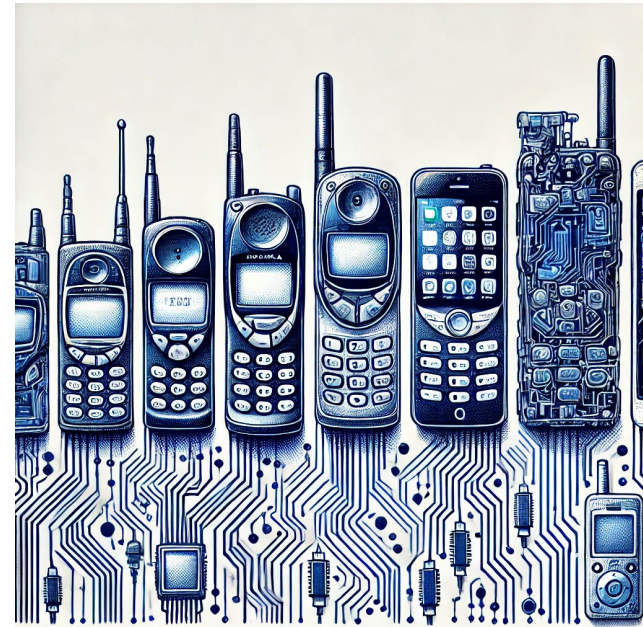
- **Core Technologies: VR, AR, Spatial Computing, AI, Computer Vision, Big Data, Blockchain**
- 50 full-time developers, engineers and 3D artists
- 10 issued patents + 6 active patent applications

The Immersive Tech Cycle

1980 – 2015
Analog to Digital

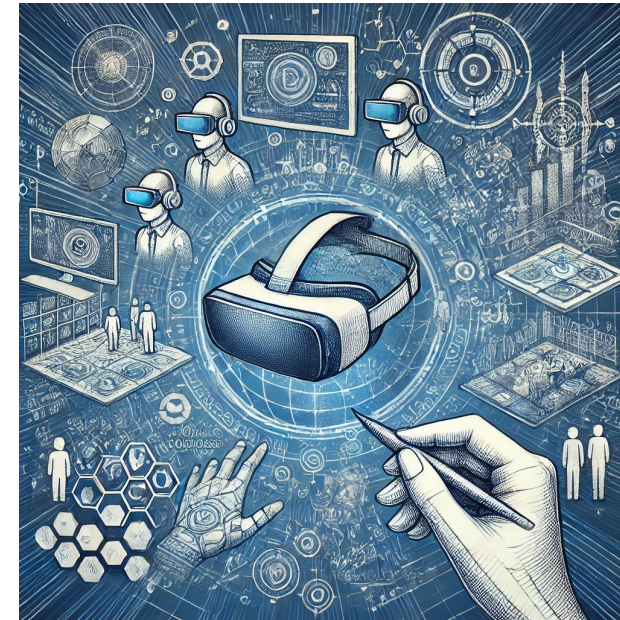


PC

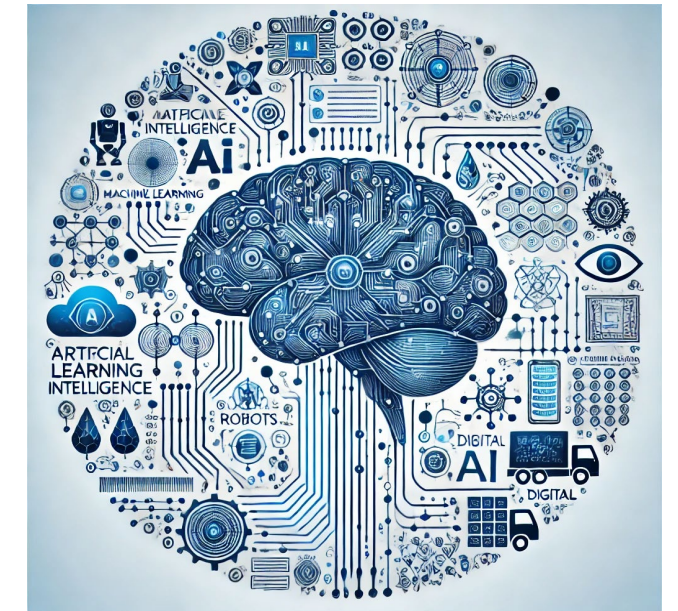


Mobile

2015 – 2040+
Digital to Immersive



VR/AR



AI/ Spatial Computing



Web

➔
Potential Trillion \$
Market Opportunity



Blockchain/Cloud/
Big Data

Immersive Technology Utilization

Marketing



Learning



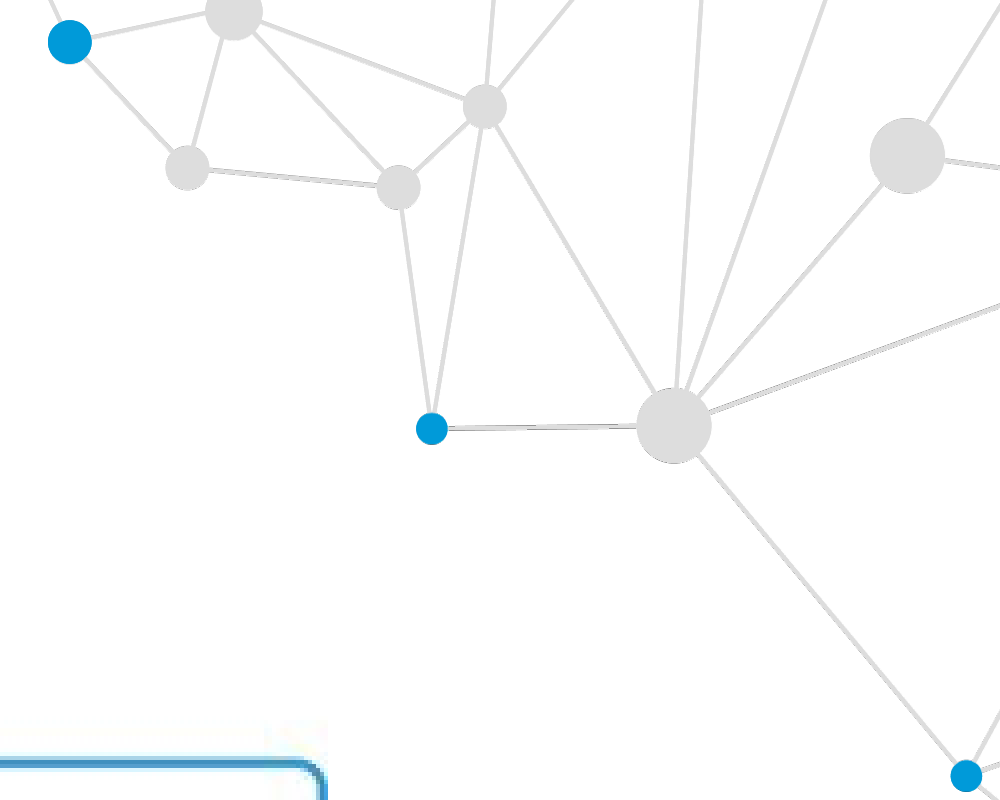
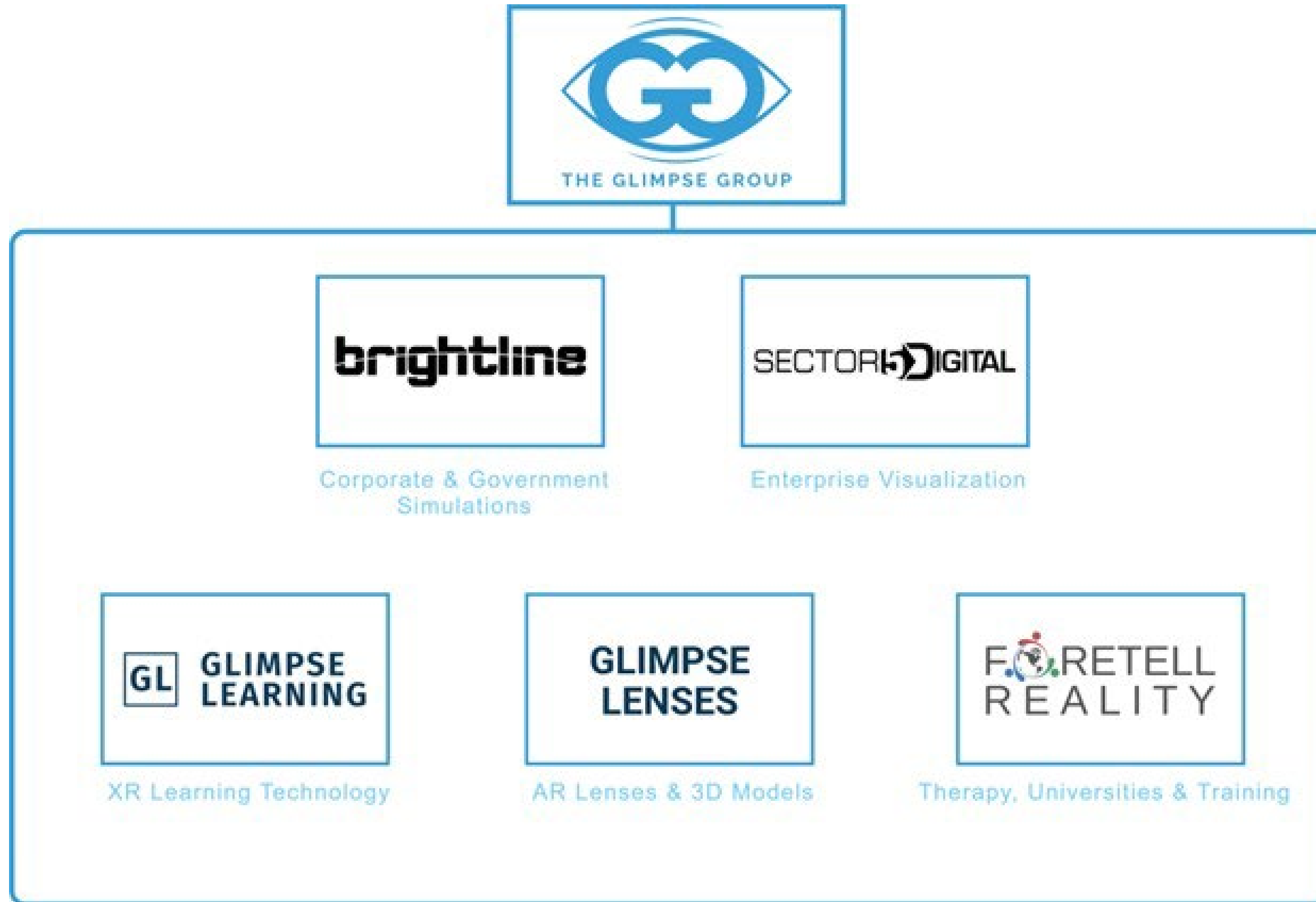
Visualization



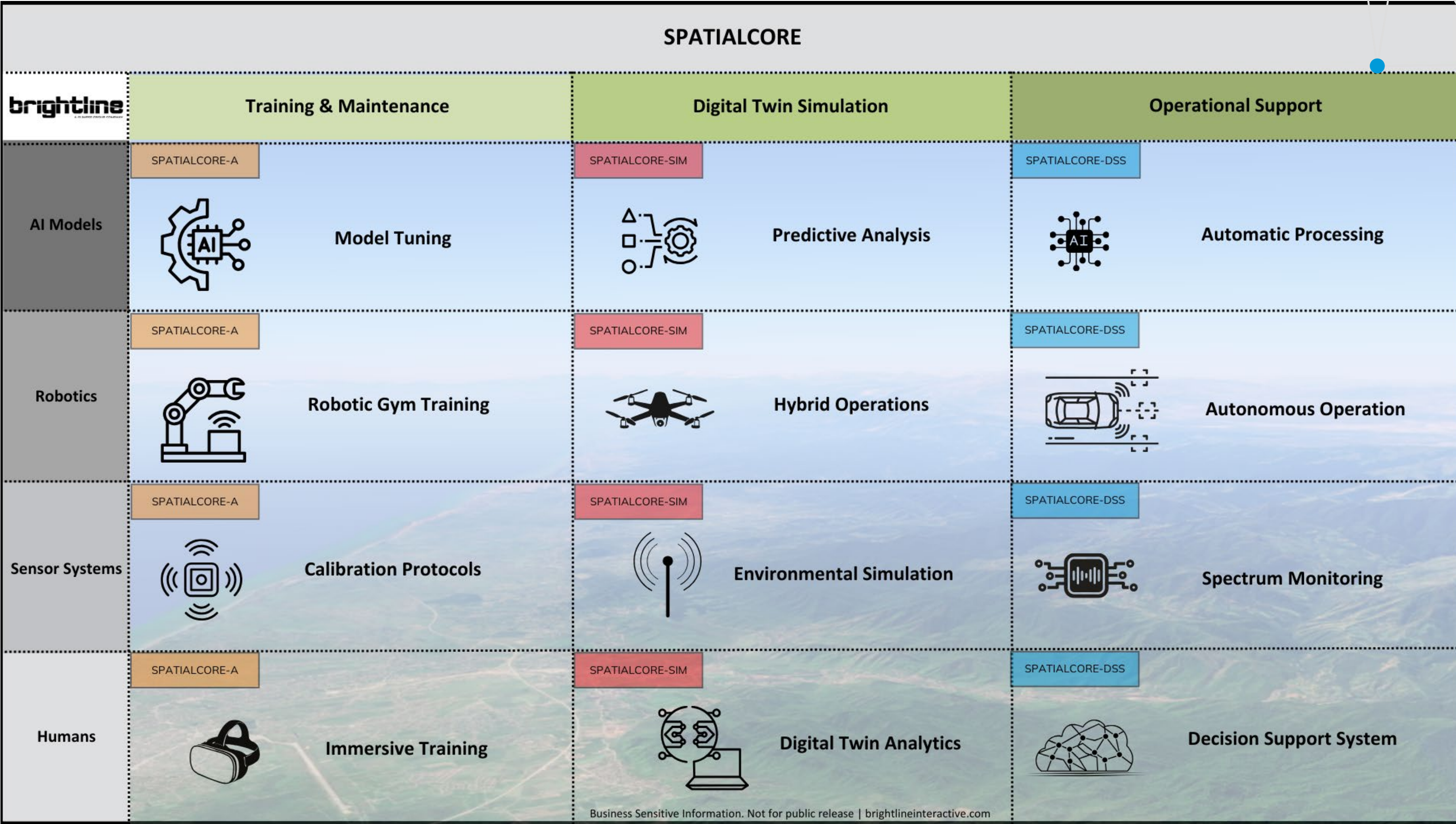
Metaverse



Glimpse Entities

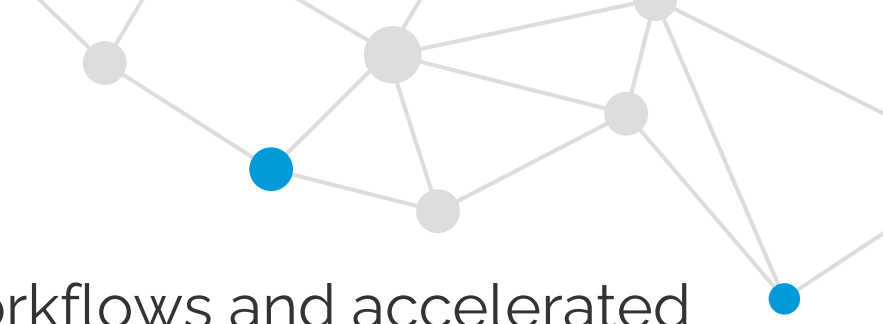


SpatialCore - the Intersection of AI and Spatial Computing



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Spatial Core Recent Traction



- **\$4MM+, 12-month contract with a DoD entity** for a Spatial Computing ecosystem, integrating AI workflows and accelerated compute for a variety of defense use-cases.
- Entered into an initial 6-figure agreement with the **U.S. Navy** for an Immersive, AI-Driven Simulator System
- Entered into a **Cooperative Research and Development Agreement (CRADA) with the US Army DEVCOM** to develop, assess and improve workflows to create and augment synthetic imagery for use in training and assessing AI and machine learning ML algorithms.
- Extended partnership with a **Fortune 500 Government Systems Integrator (GSI)** for VR Training in Digital Twin Environments to a key U.S. government agency with over 45,000 employees on a mid six figure contract.
- Brightline Interactive, **Cesium & NVIDIA** teamed up at the GEOspatial INTelligence (GEOINT) Symposium 2024 to introduce Brightline's Spatial Core which uses AI workflows for complex computations on top of real life data sets, enabling powerful real time, massive data driven, digital twin and simulation applications.
- Successfully completed **CRADA with the US Naval Surface Warfare Center, Dahlgren Division (NSWCDD)** for the adaptation of immersive technologies.
- Completed a contract to support a major immersive technology hardware provider to accelerate their computing interfaces into GPU-enabled cloud, with streaming and visualization capabilities.
- Expect to sign several additional multi-million dollar Spatial Core contracts with multiple Government, DoD and large enterprise customers. The short-term aggregate value for these contracts is in the \$5-10MM range.
- Each of these potential contracts has significant growth elements built into them that could lead to significant annual recurring software revenue once the original contracts have been successfully performed.

Glimpse has a Diverse Base of Top Tier Customers & Relationships, Across Multiple Industries

Tech Companies

Snap Inc. NVIDIA Meta Microsoft at&t Verizon HTC EPIC GAMES

Medical Institutions

Montefiore NYU Langone Health YALE-NEW HAVEN HOSPITAL BOSTON MEDICAL CENTER

Global Brands

Walmart Colgate GALDERMA DUPONT American Airlines ECOLAB Serta

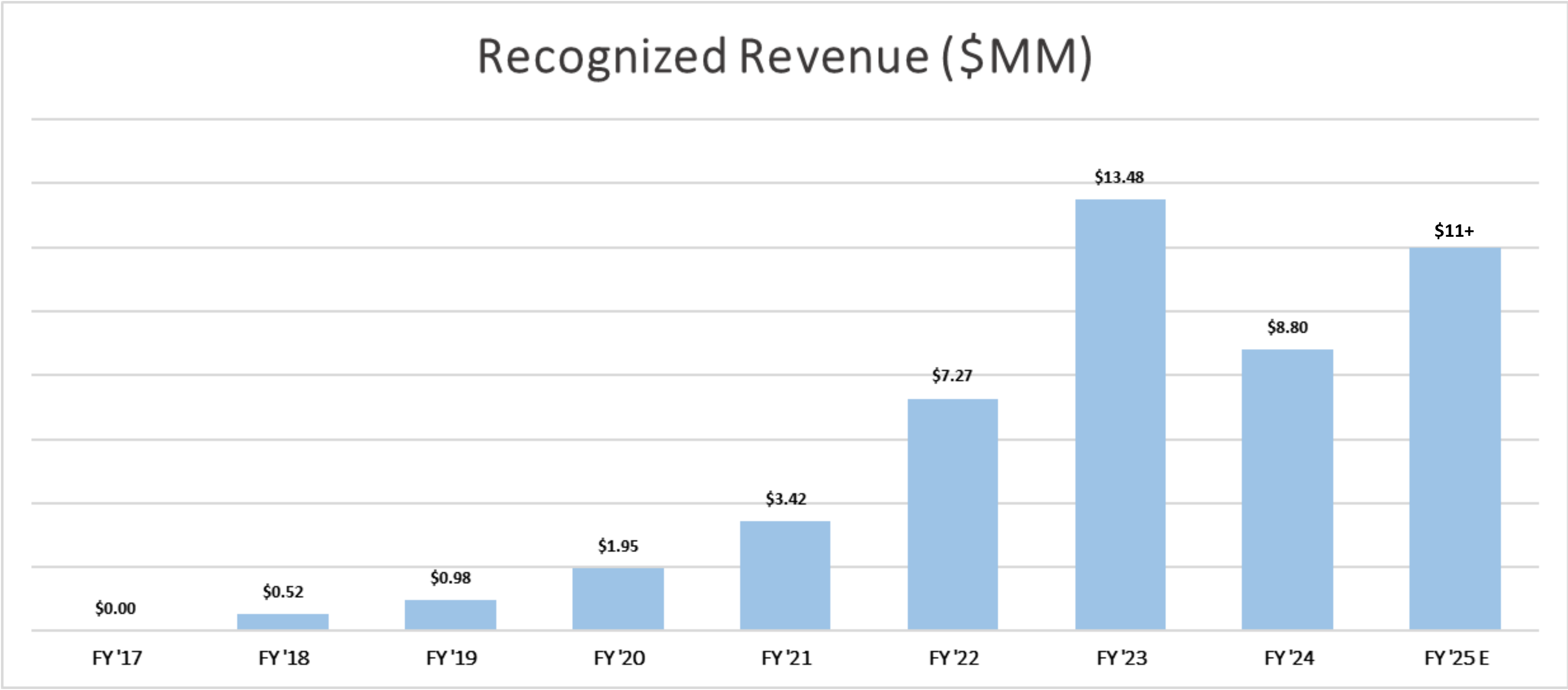
Education

FORDHAM UNIVERSITY Sacred Heart UNIVERSITY TEMPLE UNIVERSITY UNIVERSITY OF MARYLAND NSU Florida College of Staten Island

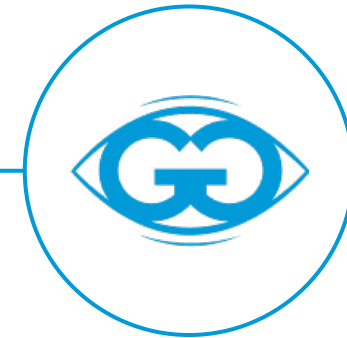
Govt. Defense

DEPARTMENT OF DEFENSE UNITED STATES NAVY AFWERX HALLIBURTON TEXTRON AIRBUS BAE SYSTEMS

Revenue (by FY, ending 6/30)



Key Takeaways



Intellectual Property

- Substantial Immersive tech IP portfolio (10 issued U.S. patents + several in process)
- Wide IP concepts can be captured in an emerging industry
- 40+ software engineers, developers and 3D artists



Emerging Growth Industry

- Trillion \$ Market Potential in time
- Potential to fundamentally impact how people and businesses interact
- Direct tie-in to other emerging technologies (AI, Spatial Computing, Computer Vision, Big Data, Blockchain)

Immersive Technology Platform Company

- Only Nasdaq-listed pure play, diversified, Immersive Software Company
- Industry Leader with Spatial Computing, AI, Cloud Driven Software Immersive Focus
- Tier 1 Customer Base
- Strong Revenue Growth Potential
- Cash flow positive
- Significant IP
- Clean Capital Structure



Robust Ecosystem

- Dynamic, collaborative, with deep domain expertise
- Entrepreneurs focus on their core strengths
- Shared operational, financial and IP infrastructure
- Shorter time to market, higher quality products, reduced development costs
- Key competitive advantage



Diversification

- Wholly owned portfolio of Immersive tech companies
- Numerous large industries targeted
- No single point of failure.
- Mitigate "0-1" binary risk in a nascent industry
- Potential for significant cash returns as companies are divested (in addition to the value of Glimpse)

Thank You!

General Inquiries

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Investor Inquiries

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CFO & COO

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Appendix



Financial Overview

Cash Position

Approx. \$8.5MM cash and equivalents as of 12/31/24

Profitability/Loss

Positive EBITDA for Q2 FY '25, first ever as a publicly traded company

Clean Capital Structure

No debt, no preferred stock issued, no outstanding convertible debt

Revenue

Announced several contracts with DoD entities
Q2 FY '25 revenue of \$3.17MM: a) 52% increase compared to Q2 FY revenue of \$2.1MM, and b) 30% increase compared to Q1 FY '25 (revenue of \$2.4MM)

Capital Raised

Nasdaq IPO July 1, 2021
Raised \$51MM from inception, primarily in common stock
\$100MM S3, effective November 2022; largely untapped

Ownership

High insider ownership (founders, management, board, employees) with approx. 33% of the common stock outstanding

THE GLIMPSE GROUP Nasdaq: VRAR

Share Price¹	\$1.45
Shares Outstanding²	21.0MM
Market Cap¹	\$30.5MM
Cash³	\$8.5MM
Debt³	\$0.0
EV¹	\$22MM
Revenue Q2 FY '25³	\$3.2MM
EBITDA Q2 FY '25³	\$0.28MM
Headquarters	New York, NY

1. As of February 26, 2025
2. As of December 31, 2024
3. As of December 31, 2024

Executive Team



Lyron Bentovim
President & CEO

25 years of executive leadership experience. Led numerous tech start-ups & public companies. Yale, MBA.



Maydan Rothblum
CFO & COO

20 years of finance/ops leadership experience. Managing Director of a Tech PE Fund. Columbia Business School, MBA.



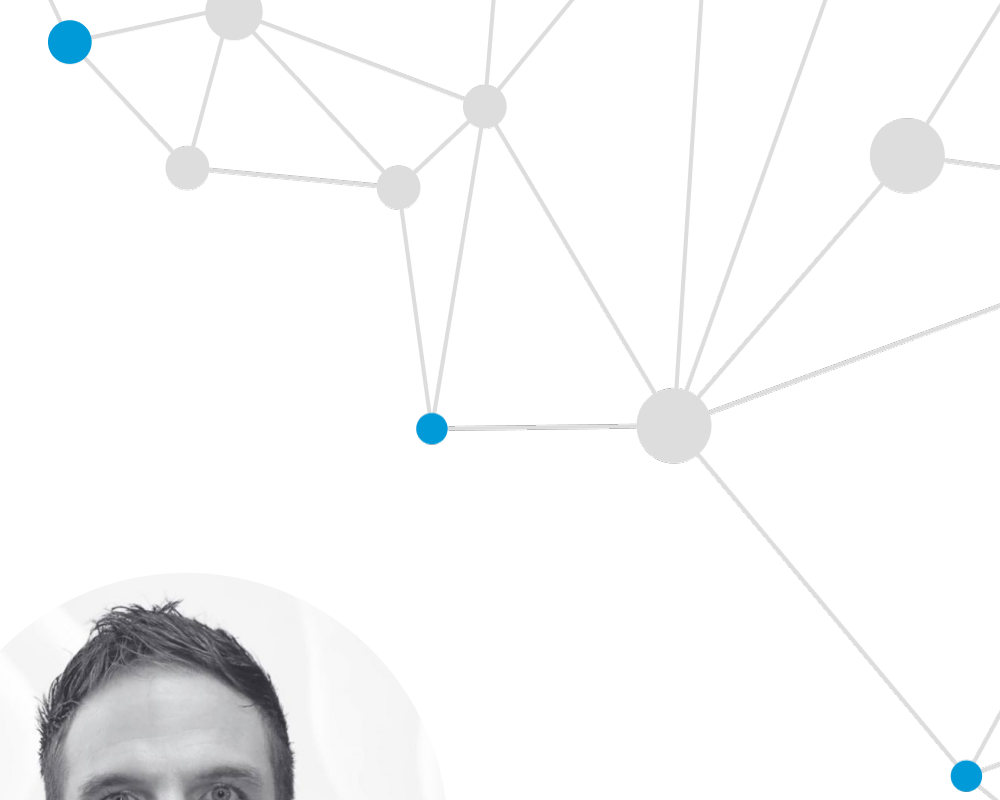
DJ Smith
CCO

VR/AR expert, Organizer of NYVR Meetup. Penn State, BS Civil Engineering.



Tyler Gates
Chief Futurist

Founder and General Manager of Brightline Interactive. Lenoir-Rhyne University, BS Communications & Interpersonal Psychology.



Independent Board of Directors



**Alexander
Ruckdaeschel**

20+ years of international experience in the financial, investment and tech industries as a co-founder, partner and senior exec. Significant experience in technology company operations.



Jeff Enslin

20+ years as senior executive and portfolio manager at global hedge fund, Director of several early-stage tech companies.



Ian Charles

25+ years executive leadership in tech, operations, finance, and acquisitions; CFO of numerous SaaS, tech finance, and digital media companies. USF School of Management, MBA.



Lemuel Amen

25+ years as senior operating and investment exec, Led global business units at multinational companies, Director of several companies. Northwestern University, MS Engineering.



Tamar Elkeles

30 years of experience in various executive capacities in the high technology industry, including Chief Learning Officer at Qualcomm (Nasdaq: QCOM). M.S. and Ph.D. in Organizational Psychology

